

## LERDERDERG REGION

### VISION AND VALUES (VA IDEALS)

16<sup>th</sup> AND 17<sup>th</sup> JUNE 2018

#### Details:

- Start 9.00 am Saturday 16<sup>th</sup> June 2018 (registration from 8.30 am)
- **1<sup>st</sup> Victorian Sea Scouts – 7 Aquatic Drive, Albert Park Vic 3206**
- Finish about 2.00 pm Sunday 17<sup>th</sup> June 2017.
- **Applications Close 3rd June 2018. (Places are strictly limited)**
- Please ensure you provide current active email address.
- Course fee \$45.00 (does not include transport).

#### Code of Conduct:

- ⇒ Males and females must sleep separately.
- ⇒ We will be sleeping in the hall on a wooden floor, so a sleeping mat or stretcher is essential.
- ⇒ Lights out at midnight.
- ⇒ Swearing will not be tolerated.
- ⇒ All rubbish must be collected and the hall cleaned at conclusion of course.
- ⇒ No alcohol, illicit drugs or energy drinks.
- ⇒ Each participant will be responsible for the supply of his or her own equipment.
- ⇒ Each Venturer must participate in every activity and being in public must behave appropriately.
- ⇒ Full uniform is to be worn at all times in public including start and finish.

#### The Course

Please bring your own Breakfast and munchies, sleeping bag and mat. Passport, signed Personal Information Form, pen and paper.

Bring warm clothing to change into. You'll also need good shoes or boots for walking in and wet weather gear, as we walk from venue to venue. Note also, this course requires a significant amount of sitting and listening – be prepared for this.

Attendance at the course does not guarantee a pass, only full participation will.

#### Applications:

To register, go to the web address

<https://www.trybooking.com/book/event?eid=375462&bof=1>

A Personal Information Record (PIR) or Care Monkey profile is also to be forwarded to [VisionandValues1@gmail.com](mailto:VisionandValues1@gmail.com)

Email any enquires to [VisionandValues1@gmail.com](mailto:VisionandValues1@gmail.com) or call David on 0418382357

**Applications Close 3<sup>rd</sup> of June 2018. (Places are strictly limited and there is a maximum of 3 venturers per venturer unit accepted)**