



Program Jump Start - Part 6

Scouts | Terrain



Our Jump Start check lists to date have covered the Program Essentials and Outdoor Adventure Skills.

But are we using [Scouts | Terrain](#)? This digital system has been developed for Scouts Australia as a personal progression and programming tool for youth members and adults.

For Units to transition to the Achievement Pathways program by December 2021 it is expected that this will include using [Scouts | Terrain](#). Check with your GL to see what your Group plan is for the use of [Scouts | Terrain](#).

Our Jump Start Check List this week is [Scouts | Terrain](#) for Group Leaders and Section Leaders. For ALL the information to make it happen click [here](#).

Tune in again next week for Jump Start Part 7, [Scouts | Terrain](#) for Unit Programming and District Leaders.

Scouts | Terrain content provided by Michael Wong, New Youth Program Implementation Coordinator.

Challenge 6

As a Group Leader or Section Leader I have refreshed my knowledge of [Scouts | Terrain](#) and how I can use it in my role.



Remember to email photos to npi@scoutsvictoria.com.au

John Kerr – State Commissioner, New Program Implementation



Program Jump Start – PART 6

Scouts | Terrain content provided by Michael Wong, New Youth Program Implementation Coordinator.

Group Leaders and Scouts | Terrain

1. I have set up all the required Units in the Group, Set up Groups/ Units.
2. I can explain why we have Scouts | Terrain, [Why do we have Scouts | Terrain?](#)
3. I can assist members of my Group reset their password, [Reset a member's password.](#)
4. I can explain to a Leader what happens if they have multiple roles in Scouting, [When a Leader has multiple roles in Scouting.](#)
5. I can explain to a parent how to login into their child's Scouts | Terrain, [How to login as a parent of a Scout.](#)
6. I can explain to parents how to use Scouts | Terrain in other languages, [Scouts | Terrain in other languages.](#)
7. I can explain to parents the cost of Scouts | Terrain, [The cost of Scouts | Terrain.](#)
8. I can explain what happens when a member moves Section, [When a member moves Section.](#)
9. I understand how to control roles, permissions and what members of the Group can see, [Control of roles, permissions and what members can see.](#)
10. I can explain to a Section Leader how *Group Life* shows how their Unit is going in the program, [What is Group Life?](#)
11. I understand what reporting I can get at the Group level, [Group level reporting.](#)
12. I know where to direct Leader, youth member and parent queries on Scouts | Terrain, [pr.scouts.com.au](#)

Section Leaders and Setting Up Scouts | Terrain

1. I know where to find Scouts | Terrain Guides and Resources, FAQs, and Login, [pr.scouts.com.au](#)
2. I have read several *User Guides How to*
3. I have successfully logged into Scouts | Terrain.
4. I know the distinction between GROUP, UNITS and PATROLS in the Members screen.
5. I know how to create Patrols in my Unit and move Scouts between Patrols.
6. I know how to add and remove Scouts as a member of the Unit Council.
7. I can explain why Leaders should be members of the Unit Council.
8. I can explain to the Scouts of my Unit why we have Scouts | Terrain, [Why do we have Scouts | Terrain?](#)
9. I can explain to my Scouts how to log in to Scouts | Terrain.
10. I can explain to members of my Unit how to use Scouts | Terrain in other languages, [Scouts | Terrain in other languages.](#)
11. I understand how to control roles, permissions and what members of the Unit and Group can see, [Control of roles, permissions and what members can see.](#)
12. I can assist members of my Unit reset their password, [Reset a member's password.](#)
13. I know how to use the Scheme-To-Pathways Converter to convert a Scouts award scheme badges to the new Achievement Pathways, [S2P Converter.](#)
14. I have successfully imported a youth members converted award scheme achievements into Scouts | Terrain.
15. I have entered Youth Basecamp and have navigated through several of the bases such as Introduction to Scouting, Milestones, Special Interest Areas and my Section's Peak Award.
16. I understand the role of the Unit Council in approving requests from Unit youth members.
17. I know where to find requests awaiting approval.
18. I can explain to a parent how to login into their child's Scouts | Terrain, [How to login as a parent of a Scout.](#)
19. I can explain to parents how to use Scouts | Terrain in other languages, [Scouts | Terrain in other languages.](#)
20. I understand how *Group Life* shows how my Unit is going in the program, [What is Group Life?](#)